



The Frontier Culture Museum offers educational programs for school-children of all ages, special groups, and adults. The programs support the Virginia Standards of Learning and allow children, teachers, and others a chance to experience living history through interpretation, hands-on chores and activities, and special extended day-long programs. The Museum’s exhibits and programs depict themes of America’s immigrant past, the agricultural history of the Old World and of nineteenth century Virginia, and the daily lives of the families who left homes and farms to travel to a new land and form a unique American culture.



**Education Program Pricing** *(Teachers attend all school tours and programs free!)*  
 \*Extended programs and gift bags must be reserved a minimum of 3 weeks in advance.  
 School Tours (2 hour guided)  
 Students: (K-12) \$5 College \$7 – Adults: Teachers – Free, Chaperones \$7

School Tour Plus 45-60 minute Museum Extended Program  
 Students: (K-12) \$7 College \$9 – Adults: Teachers – Free, Chaperones \$7

School Tour Plus 45-60 minute Extended Program with Wildlife Center of Virginia  
 (Minimum \$125 fee; beginning March 15)  
 Students: (K-12) \$10 College \$12 – Adults: Teachers – Free, Chaperones \$12

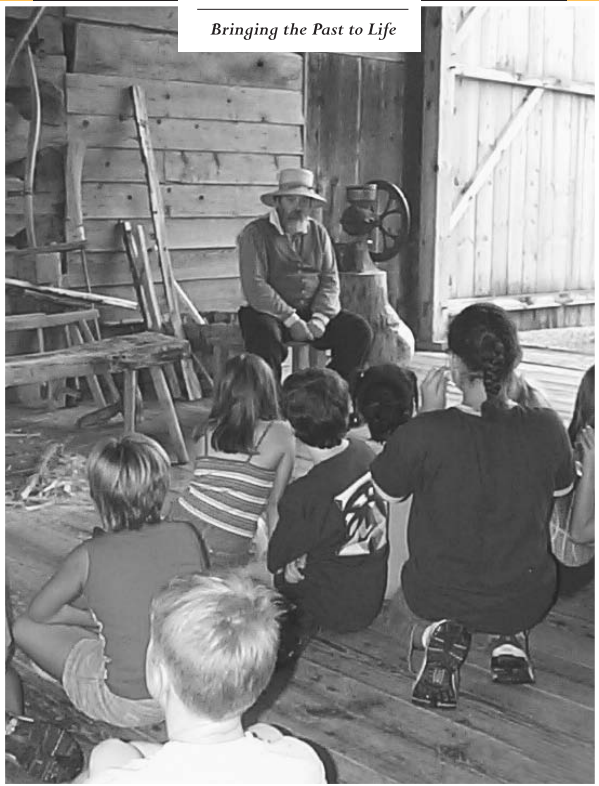
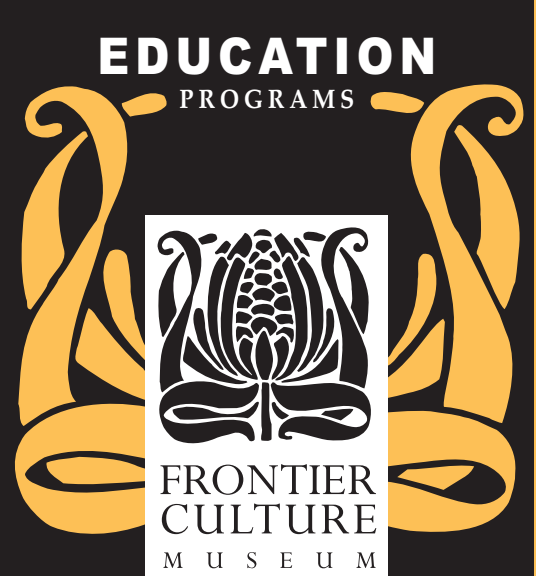
**General Museum Admission:** Adult \$10 Child (6-12) \$6 Under 6 free. Members receive free general admission (not applicable to guided school tours), and a discount on selected special events.  
**Gift Bags:** (Requires separate check to Museum Store) \$1.50, 2.00 and 2.50 versions. Call for details on contents; gift bag reservations should be made three weeks in advance of your visit.  
**Lunch:** (Requires separate check to Museum Store) \$3.50 per student includes a slice of pizza (cheese, mushroom or pepperoni), a bag of chips and a drink (soda or water). Reserve lunch orders three weeks in advance, with firm count three days in advance. The Museum Store also stocks a variety of single serve ice creams, and operates vending machines for soda and snacks.  
 The Museum has a grassy picnic area and several large covered areas (when not booked for a special event) for picnicking during bad weather.  
**Payment:** The Frontier Culture Museum accepts cash, credit cards, vouchers and direct billing. The Museum prefers direct billing for Field Trip and Extended Programs.

**Hours of Operation**  
 March –November 9 a.m. – 5 p.m.  
 December – February 10 a.m. – 4 p.m.  
 Closed Thanksgiving, Christmas and New Year’s Day. In the event of inclement weather in the Staunton area, call ahead to avoid disappointment.

**Directions**  
 Located at the intersection of Interstates 81 and 64 in the Shenandoah Valley. From Richmond on I-64 take exit 87 to I-81 North. Take exit 222 to Route 250 West, Richmond Road. Museum entrance is 1/2 mile on left; turn left at light across divided highway.  
 \*Some signs use older name: Museum of American Frontier Culture).



**CONTACT THE MUSEUM**  
**FRONTIER CULTURE MUSEUM**  
 P.O. BOX 810 • STAUNTON, VIRGINIA 24402-0810  
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BRINGING THE  
 PAST TO  
 LIFE





## The Frontier Culture Museum

The Frontier Culture Museum is a living history site and an educational agency of the Commonwealth of Virginia. The Museum features four historic, reconstructed working farms from Germany, Northern Ireland, England and Botetourt County, Virginia, and a working 18th century blacksmith forge from Northern Ireland. The farms represent the daily lives and agricultural heritage of the peoples who came to the new world and formed a unique American culture. Over the next several years, more historic living history sites and exhibits will be added to the Museum’s offerings, including American Indian and West African sites. The Museum’s mission is to educate the public about the lives, reasons for immigration, and cultural synthesis of the ethnically diverse peoples who arrived in western Virginia and the mid-Atlantic backcountry during the 17th, 18th and 19th centuries; as well as the native peoples who made the area their home. The immigrant cultures include the Germans, Scotch-Irish, English and West Africans.



## Virginia Standards of Learning

The Frontier Culture Museum’s wide range of educational programs for all grade levels support a variety of Virginia Standards of Learning. The Museum is an agency of the Commonwealth of Virginia, and welcomes students from the Virginia public school system and colleges and universities as well as private schools, home schools and neighboring states.



## Education Programs & Tours

**Farming and Food** - History and Social Studies SOL’s: K.1, K.2, K.6, 1.12, 2.3, 2.12, 3.12, VS.1d, f, g, VS.4b, USI.1b, d, VUS.1c, VUS.3, WG.7a, b  
Learn how people of the past planted and tended their crops and gardens, and harvested food for storage and cooking. Hands-on activities vary by farm and season.

**Daily Life** – History and Social Studies SOL’s: K.1, K.2, K.6, 1.12, 1.6, 2.12, 2.3, 3.12, VS.1d, f, g, VS.4b, USI.1b, d, VUS.1c, VUS.3  
Glimpse daily farm life in times past; crops and gardens, old customs, how clothes were made and houses built, how families and communities were organized, and what people did for fun before television. Hands-on activities vary by farm and season.

**Tools** – History and Social Studies SOL’s: K.1, K.2, K.6, 1.12, 2.3, 2.7, 3.7, 3.12, VS.1d, e, f, g, VS.4b, USI.1b, d, USI.8c, VUS.1c, VUS.3, WH II.8c  
See and try a variety of traditional tools and farming implements, learn origins and development of hand-tools and how they developed into the tools of today.

**Animals and Farm Chores** – History and Social Studies SOL’s: K.1, K.2, K.6, 1.12, 2.3, 3.7  
Learn origins and history of rare and minor breeds of farm animals at the Museum and the important role animals played in the lives of people in the past. Featured animals include horses, cows, pigs, sheep, and poultry. Suitable for grade levels K - 1.

**Holidays in History** – History and Social Studies SOL’s K.1, K.2, 1.12, 2.3, 3.12, VS.1d, f, g, VS.4b, USI.1b-e, USI.5a, VUS.1c  
Enjoy learning of Christmas-past each December and trace the origins of our modern American Christmas. Wassail on the 1600s English Farm, learn origins of the Christmas tree on the German Farm, learn why the Ulster Scots did not celebrate Christmas, and Belsnickel on the 1800s American Farm.

**Immigration** – History and Social Studies SOL’s: 3.12, VS.1b, d, f, g, VS.3a, VS.4b, VS.6c, USI.1b, USI.5a, USI.8b, VUS.1c, VUS.2, VUS.3, VUS.6a, WG.5, 6  
Learn why Germans, Ulster Scots, and the English left their homelands for America, their settlement in the Valley of Virginia, and what they contributed to the “creation of distinctive American culture.” Suitable for grade levels 3 – 12; especially recommended for Middle School grades.



## Extended Programs:

**Coming to America** – History and Social Studies SOL’s: 3.12, VS.1d and f and g, VS.3a, VS.4b, USI.1b and c and d, USI.5a, VUS.1c, VUS.2, VUS.3  
Explore immigrants’ reasons for coming to America, and settling in the Valley of Virginia. See and handle reproduction items from the journey and role-play to gain a deeper understanding of the challenges they confronted. Suitable for grade levels 3 - 12.

**Through a Child’s Eyes** – History and Social Studies SOL’s: K.1, K.2, 1.1, 2.3, VS.1d and f and g, VS.4b, USI.1b and d, USI.8c, VUS.1c  
Learn of the lives of children on a 1850s Valley of Virginia farm by using common objects, farming tools and role-playing exercises. Students learn farm and household chores typically performed by children, their games, and what they learned in school in 1850s America. Suitable for grade 1-4 .

**Historic House Building** – History and Social Studies SOL’s: VS.1d and f and g, USI.1b and d, VUS.1c  
Learn the steps to building a house before the invention of power tools, see demonstrations of tools and techniques used by early carpenters, and “build” a scale model timber frame house like those featured at the Museum. Suitable for grade levels 3 - 9.

**Pleasures and Pastimes:** Teachers choose one or two of the following focuses to include in the extended program. Suitable for all grade levels.

1. Songs They Sang and Strings They Strummed – Music SOL’s: K.1, K.11, 1.11, 2.8, 2.10, 3.9, 3.12, 4.8, 4.12, 5.7, 5.9, MS.1, MS.5, MS.7, HS.5, HS.6  
Students will be presented with demonstrations of period musical instruments and early American songs, and will explore our music’s old world roots.
2. Step in Tyme – Music SOL’s K.3, K.4, 1.3, 2.3, 2.6, 3.3, 3.9, 4.3, 5.3 and Dance SOL’s DM.12, DI.12, DI.13  
Students participate in period dances from the old world and the new.
3. Home Spun Leisure Fun – English SOL’s: 3.1, 3.5, 4.4, 7.5, 9.3; History SOL’s K.2, 1.12, 2.12, 3.12, VS.4 (b), USI.1 (b)(d) and Theatre SOL’s M.6, M.7, M.8, TI.7, TI.8  
Learn of historic storytelling, folklore and dramatic parlor games and how people in Europe and America would pass the time of an evening, in wintertime and on special occasions.



## Extended Program Collaboration

Extended Program Collaborations with the Children’s Art Network  
Call the Museum for details.

Extended Programs featuring staff and animals from the Wildlife Center of Virginia are offered weekly beginning March 15, must be reserved along with a tour of the Museum at least three weeks in advance, and are subject to availability. Educators from the nationally recognized Wildlife Center of Virginia present a 45-60 minute program in one of the Museum’s educational spaces which highlights animals, the natural world and people’s role in the world. These programs complement the Museum’s site tours, and allow teachers to incorporate both Social Studies and Science SOL’s into an all-day field trip.

The charge for a WCV extended program is \$5 per person (in addition to the per person tour cost) with a minimum \$125 charge per WVC program (not including tour fee). Teachers attend all tours and programs free. Call the Museum for more information about this exciting new partnership!

## Tips for Arranging Successful Field Trips:

Call early and have several dates in mind. If you leave a message, leave a number and best times of day for the return call; occasionally education staff members are conducting programs with other schools and will need to call you back later or the next day.

Check it Out! When you receive your paperwork, double check all dates times and information. If something is incorrect, let us know immediately.

Visit the Museum Website: Go to [www.frontier.virginia.gov](http://www.frontier.virginia.gov) for more information.

Review rules and appropriate dress with your group: Teachers and chaperones are responsible for group behavior and keeping the group together; good field trip manners make the day more enjoyable for everyone! Students should dress for the weather, as much of the tour will be out-of-doors, with some walking involved.

Divide group into tour groups: The Museum schedules tour guides for groups of 25 students; sometimes it may be necessary to combine smaller classes. If you have special group needs, be sure to alert Museum staff when you reserve your tour. It is often impossible to provide extra tour guides or other accommodations upon arrival without prior notice.

Bring your confirmation paperwork to the desk in the Visitors Center upon arrival, and let the staff know the exact number of students, chaperones and teachers you have with your group.

Arrive at least 15 minutes early: Plan to arrive at least 15 minutes before your tour is scheduled to start for check-in, snacks and bathroom breaks. The Museum has a busy school schedule many days, and staff members often conduct tours for several groups throughout the day. Starting your tour late may cause your group to have to rush to arrive back at the Visitors Center in time for the next group’s tour. School groups must be accompanied by a tour guide while on site.

Fill out the evaluation forms: Be sure to fill out the teachers and students evaluation forms located on the website. We sincerely appreciate your feedback – it helps us make our Museum even more educational and enjoyable for all groups!

Have a great time! Museum field trips are fun, educational and a great way to learn about history and culture.